

B. Local Coordinates, Curvature, and Area

$\Sigma \subset \mathbb{R}^3$ a surface

$\vec{f}: V \rightarrow \Sigma$ a coordinate chart, $V \subset \mathbb{R}^2$

for any $\vec{p} \in \text{Im } \vec{f}$ we saw in section III that

$$T_{\vec{p}} \Sigma = \text{Im } D\vec{f}_{\vec{q}} \quad \text{where } \vec{q} \in V \text{ s.t. } \vec{f}(\vec{q}) = \vec{p}$$

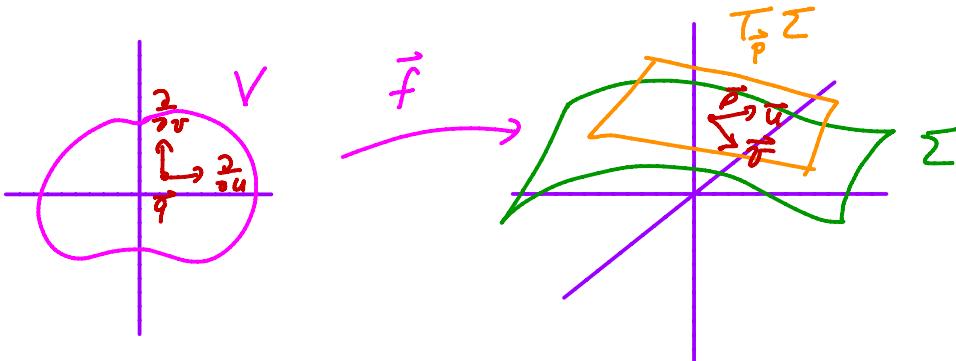
If we use coordinates (u, v) on $V \subset \mathbb{R}^2$ then $\text{Im } D\vec{f}_{\vec{q}}$ is spanned by

$$\frac{\partial \vec{f}}{\partial u}(\vec{q}) \quad \text{and} \quad \frac{\partial \vec{f}}{\partial v}(\vec{q})$$

we denote these by

$$\vec{u}(\vec{p}) \text{ and } \vec{v}(\vec{p})$$

recall we denote $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ by $\frac{\partial}{\partial u}$ and $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ by $\frac{\partial}{\partial v}$



The 1st fundamental form of $\Sigma \subset \mathbb{R}^3$ on $T_{\vec{p}} \Sigma$ is

$$I(\vec{p}) = T_{\vec{p}} \Sigma \times T_{\vec{p}} \Sigma \rightarrow \mathbb{R}$$

$$(\overset{\omega}{\vec{w}_1}, \overset{\omega}{\vec{w}_2}) \mapsto \vec{w}_1 \cdot \vec{w}_2$$

vectors in \mathbb{R}^3 dot product in \mathbb{R}^3

so $I(\vec{p})$ is an inner product on $T_{\vec{p}} \Sigma$

$$\text{if we set } a(\vec{p}) = \vec{u}(\vec{p}) \cdot \vec{u}(\vec{p})$$

$$b(\vec{p}) = \vec{u}(\vec{p}) \cdot \vec{v}(\vec{p})$$

$$c(\vec{p}) = \vec{v}(\vec{p}) \cdot \vec{v}(\vec{p})$$

then $I(\vec{p})$ can be represented by the matrix

$$\begin{pmatrix} a(\vec{p}) & b(\vec{p}) \\ b(\vec{p}) & c(\vec{p}) \end{pmatrix}$$

to see this note any vectors $\vec{x}, \vec{y} \in T_{\vec{p}} \Sigma$ can be written

$$\vec{x} = x_1 \vec{u} + x_2 \vec{v} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

in the basis \vec{u}, \vec{v}

$$\vec{y} = y_1 \vec{u} + y_2 \vec{v} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

$$\begin{aligned} I(\vec{p})(\vec{x}, \vec{y}) &= \vec{x} \cdot \vec{y} \\ &= (x_1 \vec{u} + x_2 \vec{v}) \cdot (y_1 \vec{u} + y_2 \vec{v}) \\ &= x_1 y_1 a + (x_1 y_2 + x_2 y_1) b + x_2 y_2 c \\ &= \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}^t \begin{pmatrix} a & b \\ b & c \end{pmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \end{aligned}$$

so in the basis \vec{u}, \vec{v}

$$I(\vec{p}) = \begin{pmatrix} a(\vec{p}) & b(\vec{p}) \\ b(\vec{p}) & c(\vec{p}) \end{pmatrix}$$

and this measures lengths of vectors and angles between vectors in $T_{\vec{p}} \Sigma$

now for \vec{q} in V define

$$g(\vec{q}) : \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$$

by

$$\begin{aligned} g(\vec{q})(\vec{w}_1, \vec{w}_2) &= I(F(\vec{q})) (D\vec{F}_{\vec{q}}(\vec{w}_1), D\vec{F}_{\vec{q}}(\vec{w}_2)) \\ &= [D\vec{F}_{\vec{q}}(\vec{w}_1)] \cdot [D\vec{F}_{\vec{q}}(\vec{w}_2)] \end{aligned}$$

so we can represent g in the basis $\frac{\partial}{\partial u}, \frac{\partial}{\partial v}$ by

$$g(\vec{q}) = \begin{pmatrix} a(\vec{f}(\vec{q})) & b(\vec{f}(\vec{q})) \\ b(\vec{f}(\vec{q})) & c(\vec{f}(\vec{q})) \end{pmatrix}$$

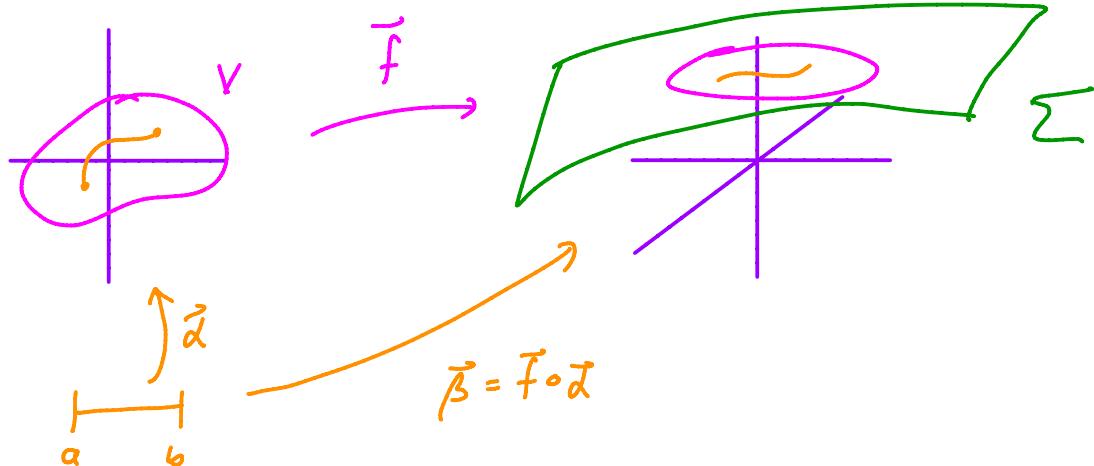
Idea is g represents I in local coordinates

$$\vec{f}: V \rightarrow \Sigma$$

we call g a Riemannian metric (but for $\Sigma \subset \mathbb{R}^3$ it is essentially equivalent to the 1st fundamental form, more on this later)

many computations on Σ can be done in local coordinates using g

example:



$$\text{length}(\vec{\beta}) = \int_a^b \|\vec{\beta}'(t)\| dt$$

$$= \int_a^b \sqrt{I(\vec{\beta}(t)) (\vec{\beta}'(t), \vec{\beta}'(t))} dt$$

$$= \int_a^b \sqrt{I(\vec{f}(\vec{x}(t))) (D\vec{f}_{\vec{x}(t)}(\vec{x}'(t)), D\vec{f}_{\vec{x}(t)}(\vec{x}'(t)))} dt$$

$$= \int_a^b \sqrt{g(\vec{x}(t)) (\vec{x}'(t), \vec{x}'(t))} dt$$

$$= \int_a^b \|\vec{x}'(t)\|_g dt$$

means length of vector using g

Recall from calc III:

if a surface Σ in \mathbb{R}^3 is parameterized by

$$\vec{f}: V \rightarrow \mathbb{R}^3 \quad V \subset \mathbb{R}^2 \\ (u, v)$$

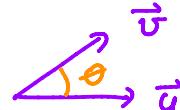
$$\text{and } R = \vec{F}(V) \subset \Sigma$$

then the area of R is

$$\boxed{\text{Area}(R) = \int_V \|\vec{u} \times \vec{v}\| dudv}$$

$$\text{where } \vec{u} = \frac{\partial}{\partial u} \vec{f} \\ \vec{v} = \frac{\partial}{\partial v} \vec{f}$$

note: $\|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$



$$= \|\vec{u}\| \|\vec{v}\| \sqrt{1 - \cos^2 \theta}$$

$$= \|\vec{u}\| \|\vec{v}\| \sqrt{1 - \left(\frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \right)^2}$$

$$= \sqrt{\|\vec{u}\|^2 \|\vec{v}\|^2 - (\vec{u} \cdot \vec{v})^2} = \sqrt{ac - b^2}$$

$$= \sqrt{\det I} = \sqrt{\det g}$$

so $\text{Area}(R) = \int_V \sqrt{\det g} dudv$

example: $S^2 \subset \mathbb{R}^3$ be the unit sphere

$$\vec{f}: V \rightarrow S^2: (u, v) \mapsto (u, v, \sqrt{1-u^2-v^2})$$

$$\{(u, v) \in \mathbb{R}^2: u^2 + v^2 < 1\}$$

$$\text{so } \vec{u} = \frac{\partial}{\partial u} \vec{f} = \begin{bmatrix} 1 \\ 0 \\ -u \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ -v \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ -u \end{bmatrix}$$

$$\text{similarly } \vec{v} = \begin{bmatrix} 0 \\ 1 \\ -v \end{bmatrix}$$

$$so \quad a = \vec{u} \cdot \vec{u} = 1 + \frac{u^2}{1-u^2-v^2} = \frac{1-v^2}{1-u^2-v^2}$$

$$b = \vec{v} \cdot \vec{u} = \frac{uv}{1-u^2-v^2}$$

$$c = \vec{v} \cdot \vec{v} = \frac{1-u^2}{1-u^2-v^2}$$

and

$$g(u,v) = \frac{1}{1-u^2-v^2} \begin{pmatrix} 1-v^2 & uv \\ uv & 1-u^2 \end{pmatrix}$$

let $V = \text{upper hemisphere of } S^3$ so

$$\begin{aligned} \text{area}(V) &= \int_V \sqrt{\det g} \, du dv \\ &= \int_V \left(\frac{1}{(1-u^2-v^2)}^2 ((1-u^2)(1-v^2) - u^2 v^2) \right)^{1/2} du dv \\ &= \int_V \left(\frac{1}{(1-u^2-v^2)}^2 (1-u^2-v^2) \right)^{1/2} du dv \\ &= \int_V \frac{1}{\sqrt{1-u^2-v^2}} du dv \end{aligned}$$

change to polar coord.s

$$= \int_V \frac{1}{\sqrt{1-r^2}} r dr d\theta$$

$$= \int_0^1 \int_0^{2\pi} \frac{r}{\sqrt{1-r^2}} d\theta dr$$

$$= 2\pi \left(-\sqrt{1-r^2} \right) \Big|_0^1 = 2\pi$$

Recall to compute Gauss and mean curvature we can take the normal vector \vec{N} to the surface and consider the shape operator

$$S_{\vec{p}}(\vec{v}) = -\vec{N}_{\vec{p}}(\vec{v})$$

then the Gauss curvature is $K(\vec{p}) = \det S_{\vec{p}}$
 and the mean curvature is $H(\vec{p}) = \frac{1}{2} \operatorname{tr} S_{\vec{p}}$

now if $\vec{f}: V \rightarrow \Sigma$ gives local coordinates on Σ then

$$T_{\vec{p}}\Sigma \text{ is spanned by } \vec{u} = (D\vec{f}_{\vec{q}}) \left(\frac{\partial}{\partial u} \right) \quad \text{where } \vec{f}(\vec{q}) = \vec{p}$$

$$\vec{v} = (D\vec{f}_{\vec{q}}) \left(\frac{\partial}{\partial v} \right)$$

and

$$\vec{N} = \frac{\vec{u} \times \vec{v}}{\|\vec{u} \times \vec{v}\|}$$

in the basis \vec{u}, \vec{v} for $T_{\vec{p}}\Sigma$ we can write $S_{\vec{p}}$ as

$$S_{\vec{p}} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \text{just as we did above before lemma 3}$$

we need to find a_{ij}

$$\text{Set } A = S_{\vec{p}}(\vec{u}) \cdot \vec{u}$$

$$B = S_{\vec{p}}(\vec{u}) \cdot \vec{v}$$

$$C = S_{\vec{p}}(\vec{v}) \cdot \vec{v}$$

Remark: The 2nd fundamental form of Σ at \vec{p} is

$$II(\vec{p}): T_{\vec{p}}\Sigma \times T_{\vec{p}}\Sigma \rightarrow \mathbb{R}$$

$$(\vec{w}_1, \vec{w}_2) \mapsto S_{\vec{p}}(\vec{w}_1) \cdot \vec{w}_2$$

so in the basis \vec{u}, \vec{v} we can represent $\text{II}(\vec{p})$ as

$$\begin{pmatrix} A & B \\ B & C \end{pmatrix}$$

just like we did for the 1st fundamental form above

$S_{\vec{p}}$ and $\text{II}(\vec{p})$ have the same information, so I only mention this since some books prefer II and some S

note: $A = S_{\vec{p}}(\vec{u}) \cdot \vec{u} = (a_{11}\vec{u} + a_{21}\vec{v}) \cdot \vec{u} = a_{11}a + a_{21}b$

$$B = S_{\vec{p}}(\vec{u}) \cdot \vec{v} = (a_{11}\vec{u} + a_{21}\vec{v}) \cdot \vec{v} = a_{11}b + a_{21}c$$

$$S_{\vec{p}}(\vec{v}) \cdot \vec{u} = (a_{12}\vec{u} + a_{22}\vec{v}) \cdot \vec{u} = a_{12}a + a_{22}b$$

$$C = S_{\vec{p}}(\vec{v}) \cdot \vec{v} = (a_{12}\vec{u} + a_{22}\vec{v}) \cdot \vec{v} = a_{12}b + a_{22}c$$

this is equivalent to saying

$$\begin{bmatrix} A & B \\ B & C \end{bmatrix} = \begin{bmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix}$$

or

$$\begin{bmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \end{bmatrix} = \begin{bmatrix} A & B \\ B & C \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix}^{-1}$$

$$= \frac{1}{ac - b^2} \begin{bmatrix} A & B \\ B & C \end{bmatrix} \begin{bmatrix} c & -b \\ -b & a \end{bmatrix}$$

so we have proven the following

lemma 6:

with the above notation

$$\begin{aligned} K(\vec{p}) &= \det S_{\vec{p}} = \frac{\det \text{II}(\vec{p})}{\det \text{I}(\vec{p})} \\ &= \frac{AC - B^2}{ac - b^2} \end{aligned}$$

and

$$\begin{aligned} H(\vec{p}) &= \frac{1}{2} \operatorname{tr} S_{\vec{p}} \\ &= \frac{1}{2} \frac{Ac - 2bB + Ca}{ac - b^2} \end{aligned}$$

Remark: In the proof of lemma 2 we saw that

$$(\vec{N}_{\vec{u}}) \cdot \vec{u} = \vec{N} \cdot \vec{f}_{\vec{u}\vec{u}}$$

$$(\vec{N}_{\vec{u}}) \cdot \vec{v} = \vec{N} \cdot \vec{f}_{\vec{u}\vec{v}}$$

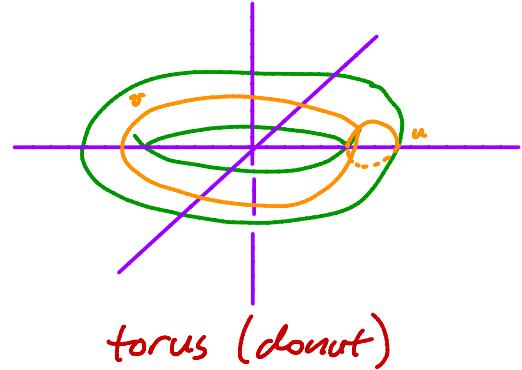
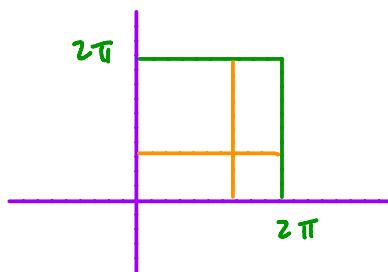
$$(\vec{N}_{\vec{v}}) \cdot \vec{v} = \vec{N} \cdot \vec{f}_{\vec{v}\vec{v}}$$

where $\vec{f}_{\vec{u}, \vec{v}}(\vec{p}) = [D[D\vec{f}_{\vec{q}}(\frac{\partial}{\partial u})]_{\vec{q}}(\frac{\partial}{\partial v})]$ for \vec{q} st $\vec{f}(\vec{q}) = \vec{p}$

this can be very helpful when computing

example: $a > r > 0$ fixed constants

$$\vec{F}(u, v) = ((a + r \cos u) \cos v, (a + r \cos u) \sin v, r \sin u)$$



$$\vec{u} = \vec{f}_{\vec{u}} = (-r \sin u \cos v, -r \sin u \sin v, r \cos u)$$

$$\vec{v} = \vec{f}_{\vec{v}} = (-(a + r \cos u) \sin v, (a + r \cos u) \cos v, 0)$$

$$\text{so: } a = \vec{u} \cdot \vec{u} = r^2$$

$$b = \vec{u} \cdot \vec{v} = 0$$

$$c = (a + r \cos u)^2$$

$$g = \begin{pmatrix} a & b \\ b & c \end{pmatrix}$$

and

$$\vec{N} = \frac{\vec{u} \times \vec{v}}{\|\vec{u} \times \vec{v}\|} = \dots = -(\cos u \cos v, \cos u \sin v, \sin u)$$

exercise

and

$$\vec{f}_{\vec{u}\vec{u}} = (-r \cos u \cos v, -r \cos u \sin v, -r \sin u)$$

$$\vec{f}_{\vec{v}\vec{u}} = (r \sin u \sin v, -r \sin u \cos v, 0)$$

$$\vec{f}_{\vec{v}\vec{v}} = (-(\alpha + r \cos u) \cos v, -(\alpha + r \cos u) \sin v, 0)$$

so:

$$A = S(\vec{u}) \cdot \vec{u} = \vec{N} \cdot \vec{f}_{\vec{u}\vec{u}} = r$$

$$B = S(\vec{u}) \cdot \vec{v} = \vec{N} \cdot \vec{f}_{\vec{u}\vec{v}} = 0$$

$$C = S(\vec{v}) \cdot \vec{v} = \vec{N} \cdot \vec{f}_{\vec{v}\vec{v}} = (\alpha + r \cos u) \cos u$$

thus:

$$\begin{aligned} K(u, v) &= \frac{\det \text{II}}{\det \text{I}} = \frac{AC - B^2}{ac - b^2} = \frac{r(\alpha + r \cos u) \cos u}{r^2(\alpha + r \cos u)^2} \\ &= \frac{\cos u}{r(\alpha + r \cos u)} \end{aligned}$$

